

#15 July/August

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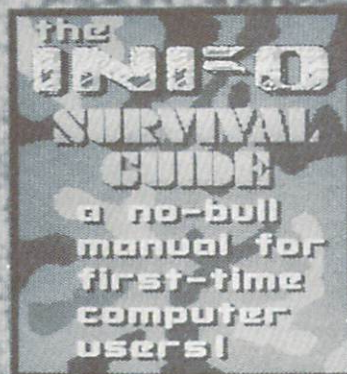
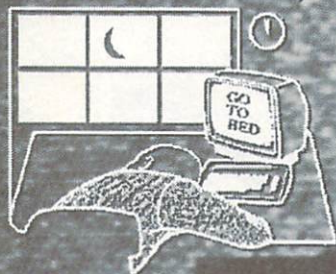
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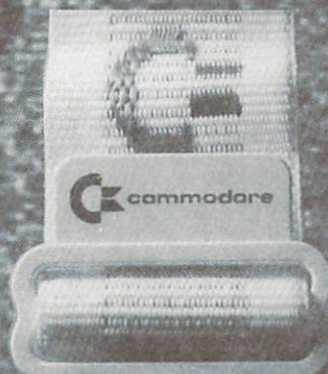
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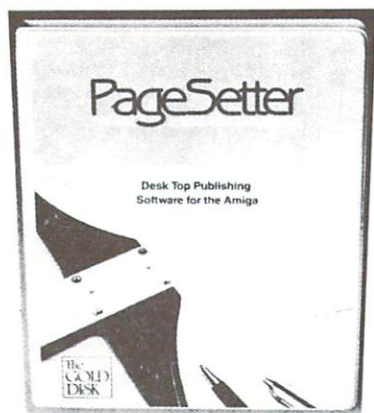
ALL THE NEWS THAT JUST OTHERWISE WOULDN'T FIT

# the **INFO** WRAP-UP

ALL THE NEWS THAT JUST OTHERWISE WOULDN'T FIT

...continued from front

cause errors when performing 32-bit math. To get rid of the problem, Intel will have to do a major redesign of the chip. This problem is sure to impact the utility of those 80386 systems that have already been delivered to market, and may delay the introduction of other 80386 based systems, including some members of IBM's new PS/2 series.



## POSTSCRIPT ON PAGESETTER

Beta copies of **Pagesetter** with added PostScript capabilities are in the field. We've seen an Amiga newsletter produced with the new version, and it looks promising, though the editor reports there are still some bugs. Hopefully it will be shipping soon.

## SUPPORT YOUR NEWSLETTER!

Bob Ferguson of the New Orleans User Group recently pleaded with his members to contribute articles with this pitch in the NOCK Newsletter: "Our newsletter is mailed to INFO. Just think, if you were to write a good article for our newsletter someone of much importance in the publishing business might read it and like your style and use of words. You could be asked to write for them." He's right. We're always looking for good writers, and we *do* read all the user group magazines that are sent to us. We discovered INFO Contributing Editor Don Romero slaving away as Editor of the Western Indiana Commodore Users Group newsletter. If we're not getting your newsletter, please add us to your mailing list: INFO Publications, PO Box 2300, Iowa City IA 52244.

## IMAGE 3

If you're into 3D and own a C64, you'll be interested in **IMAGE 3**. You can create stereoscopic images on the C64 screen that float around when viewed through those keen new-wave red and blue video 3D glasses. **IMAGE 3** is said to provide a plethora of commands for 3D drawing and control, including perspective changes and shaded hires hardcopies. \$59.95 from: Micro Development, PO Box 5872, Cleveland OH 44101

## CALLIGRAPHER

**Calligrapher** is a full-color font editor for the Amiga. Fonts can contain up to 16 colors, with a maximum character size of 160x256 pixels. These ColorText (tm) fonts are said to be compatible with all software that uses standard Amiga fonts. Each font can be composed of up to 255 characters, and you can even use IFF brush files to define characters. Requires 512K Amiga, 1 meg for 30-60 point fonts. Price is \$100, but a demo is available for \$5 from: Inter/Active Softworks, 57 Post St, #811, San Francisco CA 94104

## AMIGA DOMINOES

If you like to play Dominoes, you'll be interested in this 512K Amiga version of **Seven Toed Pete**. You get a computer opponent with speech and built-in Domino Tutor, all for \$24.95 from: Polyglot Software, 10431 Ardyce Court, Boise ID 83704

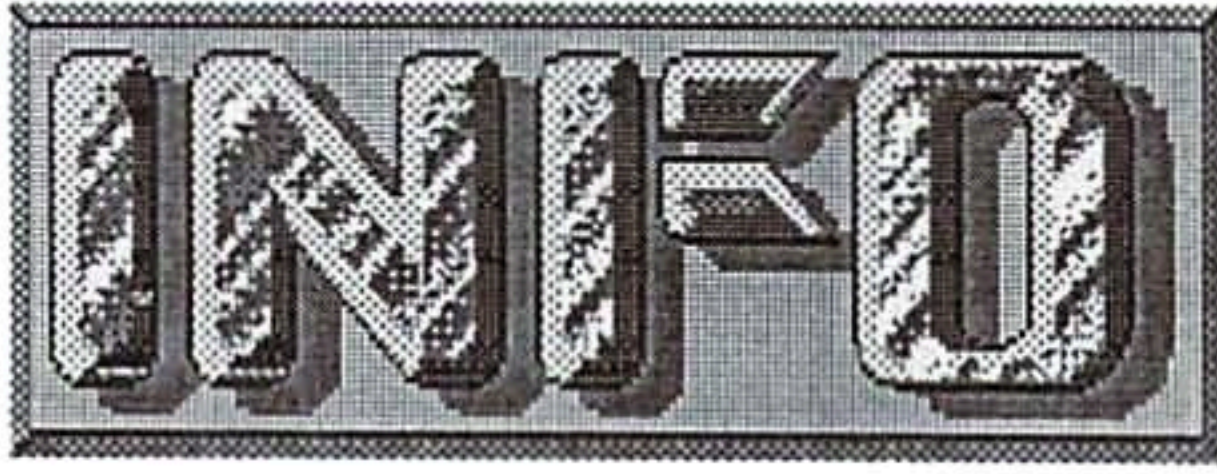
## NEW SSI GAMES

SSI has four new C64 games in the works for you dedicated wargamers. **B-24** is a real-time WWII bomber simulation. **Wizard's Crown II** is a sequel to...well, you guess what it's a sequel to. **Phantasie III** is the third in the Phantasie line. **Chickamauga** is a Civil War battle game. All will be available this summer, from: Strategic Simulations, 1046 N. Rengstorff Ave., Mountain View CA 94043, 415-964-1353.



....That's the Wrap-Up for this time. See you next issue!

-Mark & Benn



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